3. What Is Good Code

1. Readable.
2. Scalable (Efficient way).

4. Big O and Scalability

* Big O or scalability mean when we have bigger input how does the algorithm or function slow down.
* How many operations a computer has to perform. Each operation takes time on the computer.
* Big O shows that how many steps a function takes.

5. O(n) (Liner Time)

* O(n) (Liner Time). Loops are linear time.
* Steps increases as the input increases.

6. O(1) (Constant Time)

* Loops are linear time.